

GOSUB 60 Incorporated

Mobile Games Programmer – BREW Engineer – J2ME Engineer: C++ and/or JAVA

Position Type: Employee, Full Time
Salary Range: Commensurate with experience
Position Location: GS60 Corporate Offices, Santa Monica, CA

Top 10 mobile game publisher seeks programmer to work on development and porting of mobile games and applications.

The preferred candidate will be a strong C++ or JAVA programmer with an aptitude for learning new programming languages and a self-starting attitude. Must be able to take input from producer and other team members. Individuals with a CS degree and demonstrated performance at the top of their class are ideal; candidates with work experience in lieu of a CS degree are also encouraged to apply.

Responsibilities:

- Prototype and develop software for cutting-edge mobile applications
- Work with lead programmer, producer, artists, and testers
- Adhere to development schedules
- Test, debug and revise code as needed
- Assist in analyzing game performance and fine-tuning to team specifications
- Work as part of a team, reporting and communicating accordingly
- Port games between handsets

Requirements:

- Ability to prioritize tasks
- Good communication skills
- Self Motivated
- BREW and/or J2ME programming experience a plus
- Game programming a plus

KEYWORDS:

Java, Games Programmer, Mobile Games, Brew, Programmer, java, J2ME, Java, Games, Software Engineer.